Use of Geometric Data in Human Factors and Ergonomic Applications
BRIAN CORNER ${ }^{1}$, MATT REED ${ }^{2}$, JEFF HUDSON ${ }^{3}$, and GREG ZEHNER ${ }^{4}$
${ }^{1}$ US Army Natick Soldier Research, Development and Engineering Center,
${ }^{2}$ University of Michigan Transportation Research Institute,
${ }^{3}$ Infoscitex Corp.,

## ${ }^{4}$ US Air Force Research Laboratory

Abstract Human factors and ergonomics (HFE) studies seek to match capabilities of people to products and task. Typically, emphasis is on product or task design, but understanding user population form is also important. The application of geometric methods in HFE differs from usual explorations in physical anthropology. In HFE, both size and shape differences matter. Analysis seeks to characterize variation within a population rather than quantifying differences between populations. We used 3D scans from the Civilian American European Surface Anthropometry Resource (CAESAR) dataset to examine female anterior torso form (size and shape) for a personal protection application. For a human modeling application, seated torso scans were used to generate models for vehicle driver position analysis. In both examples, scan data were sampled to reduce the number of mesh vertices and to establish correspondence between vertices and anatomy.

Principal component analysis (PCA) was performed on the mesh data. Analysis of anterior torso form found differences along PC1 to be largely in girth, PC2 contrasted girth and torso height, and PC3 found differences mostly in chest/abdomen form. For the seated torso models, PCA scores were regressed against stature and BMI. Stature and BMI were then used to generate synthetic torso models for driver position evaluation.

The use of geometric-based analysis is relatively new in HFE and has the potential to greatly influence the analysis of body form. In the future, we will be investigating differences in body size and shape in more realistic dynamic postures. Approved for public release, NSRDEC PAO U13-126

## introduction

Engineering Anthropometry- collection, processing, analysis, and summarization of population level data on human body size and shape

- Used in human factors, ergonomic, and other applications related to the design and implementation of things people use.
- Concerned more with user population variation, less with differences between means. Data sets from large surveys, typically national or military
- NHANES- National Health and Nutrition Examination Survey
- CAESAR- Civilian American European Surface Anthropometry Resource.
- Size-USA, -UK, -Korea, -China.
- ANSUR- US Army Anthropometric Survey (1988, 2013).
- MC-ANSUR- Marine Corps Anthropometric Survey (2011).

Usually contain standard 1D anthropometry, now have 3D scans (e.g. Fig 1)

## Defining Torso Geometry for Design of Personal Protective Equipment

 GoalCreate male \& female torso shapes for personal protective equipment (PPE) design.

## Method

Updated variation of "Boundary Models" or "Extreme Form" approach (Bitter et al, 1986; Meindl et al, 1993).
PCA of 3d coordinates from whole body scans.
User population= Joint Strike Fighter CAESAR (Robinette et al., 2002; Hudson et al, 2003) - Females only, N=722.

- Trimmed whole body scans to torso and decimated to 217 anterior torso points (Figs. $2 \& 3$ ). Groups of mesh vertices were related to anatomy for later analysis (Fig 4). - Applied GPA with scale restored (Morpheus).

Generated residuals.

- PCA of residuals covariance matrix
- Computed $90 \%$ and $30 \%$ equal frequency ellipses (EFFs) based on PC Factor 1 \& Factor 2 (Meindl et al, 1993).
- Defined 9 models- mean and along major axis intercepts for $90 \%$ \& 30\% EFE (Fig. 6).


## RESULTS

- Retained 3 factors, explaining $72 \%$ cumulative variance (Table 1)
- The first two factors are used to illustrate results. Model forms from PC1 and PC2 are shown in figure 5.
Variation along PC1 is best described as a robusticty change related to horizontal expansion - Variation along PC2 contains more of a size component oriented along the vertical direction.



Figure 1. Cyberware PX head

vectors from origin.

anatomy.

## 

rive forms, "mode point" defined from $90 \%$ and $30 \%$ equal frequency ellipses of points",
"

## ${ }^{\text {d }}$

## Syn

## Goal

-Create a representative set of digital human models to evaluate chair concepts. - Capture a range of male and female body shapes and sizes.

## Method

- General approach follows Reed and Parkinson (2002). Workflow is given in figure 7. - Seated Sd scans and landmark locations were obtained (Fig 8).
- Scan mesh was downsampled and splined (Fig. 9).
- Produced a standard mesh by morphing a template to each scan (Fig. 10) (Allen - Full geometry data matrix was 3d mesh vertices and 3d landmark coordinates.
- PCA performed on covariance matrix of the centered data matrix.
- Retained PCs to describing $99 \%$ of variance.
- Regression of PC scores with body mass and height using BMI and stature ( $\mathrm{r} \sim .09$ ).
- Regression provided a means to generate a virtual user population for product design and evaluation (Fig 11)

late matching to produce standard mesh for analysis. Scan and
landmarks (left). Landmark template match (center). Final morph (right).


Figure 8. Whole body and handheld scanner set-up.


## Discussion

- Overall goal is to faithfully represent body size/shape of a user population.
- Two approaches to equipment and design and evaluation base on geometric analysis were presented.

Many open questions remain

- How does PCA of standard id anthropometry data compare to results using 3d meshes?
- How different is different within population? How far from the mean?
- How many PC scores to keep? Does the $\sim 90 \%$ variance rule-of-thumb apply?

Can we mix id \& mesh data?

- Is there an optimal mesh construction?
- How best to achieve vertex correspondence across a population?
-How to relate mesh vertices to anatomy?
- More work is required to better understand the differences between original and synthesized digital models.


## References

Allen B, Cures B, and Popovic Z (2003). The space of human body shapes: reconstruction and parametrization from range scans. ACM Transactions on Graphics $\underline{22}$ (3):587-594.

Bitter AC, Wherry RJ, and Glenn FA (1986). CADRE: A Family of Manikins for Workstation Design. Report No.: 2100.07B, Man-Machine Integration Center, Naval Air Development Center, Warminster, PA.

Hudson, JA, Zehner GF, Robinette KM (2003). JSF Caesar: Construction of a 3-D Anthropometric Sample for Design and Sizing of Joint Strike Fighter Pilot Clothing and Protective Equipment. AFRL-TR-2003-0142. Wright-Patterson AFB, OH.
Meindl RS, Zehner GF, and Hudson JA (1993). A Multivariate Anthropometric Method for Crew Station Design. AFRL-TR-1993-0054. Wright-Patterson AFB, OH
Reed M and Parkinson M (2008) Modeling variability in torso shape for chair and seat design. Proceedings of DETC08, ASME International Design Engineering Technical Conferences, August 3-6, 2008, New York, NY.
Robinette K, Blackwell S, Daanen H, Boehmer M, Fleming S, Brill T, Hoeferlin D, and Burnsides D (2002). Civilian American and European Surface Anthropometry Resource (CAESAR), Final Report, Volume I: Summary. AFRL-HE-WP-TR-2002-0169, Air Force Research Laboratory, Wright-Patterson AFB, OH.

